

**Why choose to study GCSE Art and Design?**

Art & Design GCSE will provide you with a creative and exciting opportunity to explore the visual world. It will develop a number of skills that are transferable to other subject areas. For example organisational and project management skills, analytical and critical thinking skills and of course practical art making skills. You will also develop good focus and determination to achieve your goals.

During the course you will have the opportunity to choose a project that will stretch and challenge your imagination and you will get to develop your ideas. You will have the opportunity to go on trips to galleries and exhibit your work at the schools art exhibition at the end of year 11. By studying art and design at GCSE you will have a solid foundation for advanced study in creative subjects that can lead to exciting careers in the creative sector such as those listed below.

**What will I learn?**

You will learn to create a whole art project from initial recording of ideas through drawings and photographs, through experimentation with materials and techniques that you will be taught during year 10. You will work in a sketchbook over the course of the year recording your personal creative journey.

You will produce a final piece that is the culmination of your ideas. In the past students have made Maori Surfboards, Medieval sculptures and Aztec inspired paintings in year 10 and large scale paintings such as portraits, fantasy landscapes and futuristic sculptures in year 11.

You are encouraged to use different materials and processes in your work, including pencils, pastels, inks, paints, printing materials, clay and other three dimensional media. You will learn to be resilient and to constantly challenge yourself by trying new things and experimenting with materials and ideas.

It must be emphasised that spending time on producing art work outside of lessons including homework and attending extra-curricular sessions is an integral part of the course. Art requires a high level of commitment because it is a time consuming and challenging option so you must be prepared to put in the hours to get the most out of the subject.

**How is GCSE Art and Design assessed?**

Coursework is worth 60% of the mark, the exam project is worth 40% of the mark

Each project should fill a sketchbook, each project should have a 'final piece' of art

Year 10 – 1 coursework project

Year 11 – 1 coursework project and 1 exam project

The end of course examination is carried out in a ten-hour period of time during which a final piece of art is produced based on a project sketchbook completed during lessons over a 10-12 week period.

**Where will GCSE Art and Design lead?**

<b>Course progression</b>	<b>Career opportunities</b>
'A' level Art and Design 'A' Level in Photography	In the UK in 2013, 1 in 8 jobs were in the creative sector. Game design, animation, architecture, interior design, graphic design, advertising, textile design, set design, gallery work, animation, fine art, fashion design, teaching, styling, photography, event design, web design, product design, car design, jewellery design, footwear design, production design, costume design, lighting design

**What do students say about GCSE Art and Design?**

*'I didn't' know how much there was to learn and my work has improved by a mile!'*

*'It's a subject like no other because you are free to be creative with your own ideas, on the way you get to learn lots of things about the world around you, you get to discover things'*

*'I have been amazed at the standard of work I have produced in lino printing,'*